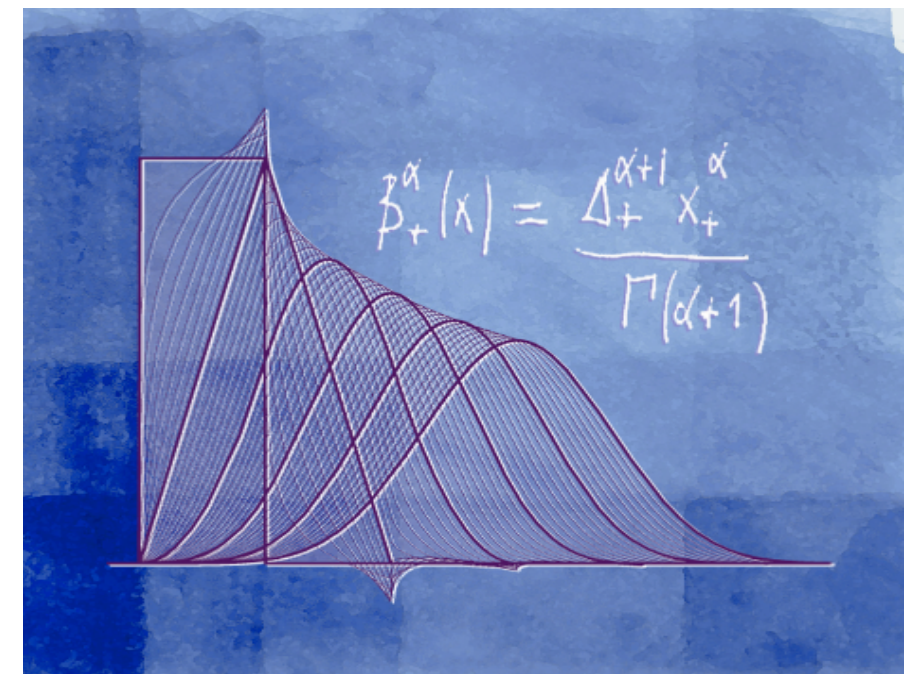


Image Processing

Chapter 0 Introduction

Prof. Michael Unser, LIB

Septembre 2024



CONTENT OF THE CHAPTER 0

- **What is image processing?**
 - Definition
 - Digital imaging
 - Examples
- **The basic objects: images**
 - Continuous images
 - Discrete images
 - Generalized images
- **Components of an image-processing system**
 - Typical image-analysis system
 - Acquisition
 - Storage
 - Processing
- **Conclusion**

WHAT IS IMAGE PROCESSING?

Subjective appeal of images

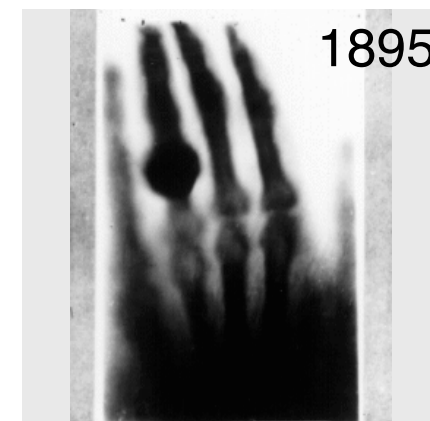
One picture is worth thousand words



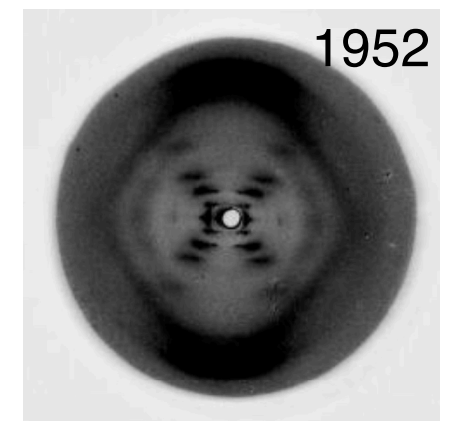
Digital image processing

Any manipulation of image-related data via a computer

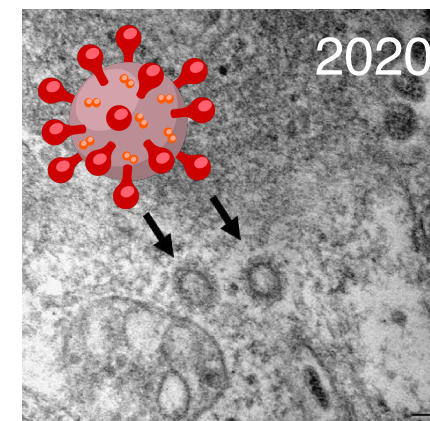
Images in science



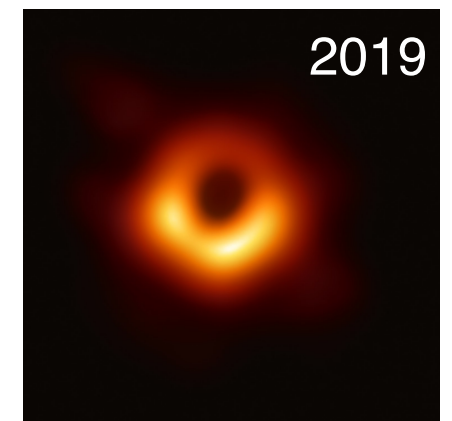
X-rays
Wilhelm Röntgen



Double-helix DNA
Rosalind Franklin



Cryo-electron
microscopy
Jacques Dubochet



Black hole image
reconstruction
Katie Bouman

History of image processing

→ Parallels the development of computers

60-70's → Mainframes

Pioneers of image processing

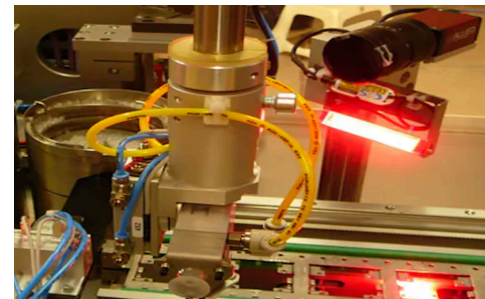


First digital image 176x176
Russell Kirsch, 1957.

80-90's → PC

Analog camera, low-res, PC (+DSP)

Research labs to first real-world



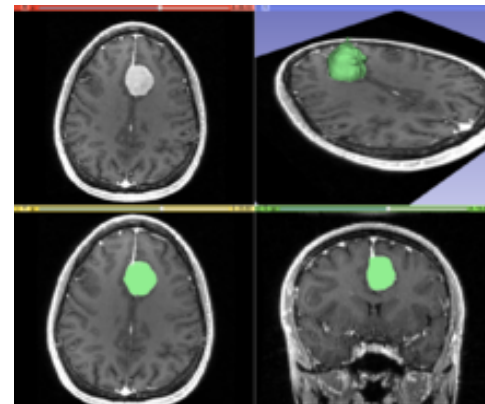
Visual control in
manufacture

2000-2015 → PowerPC

CCD camera everywhere

General-purpose CPU, storage, software

More applications, web



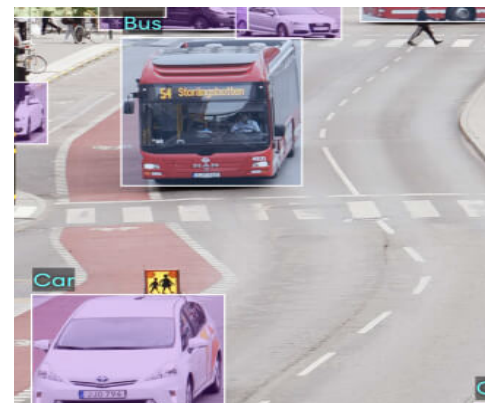
Segmentation of
3D medical
images

Present → Parallel / GPU

High-tech: devices, computer, software, data

Imaging everywhere in science and society

Machine learning and artificial intelligence



Autonomous
vehicles

Disciplines in digital imaging

Image processing

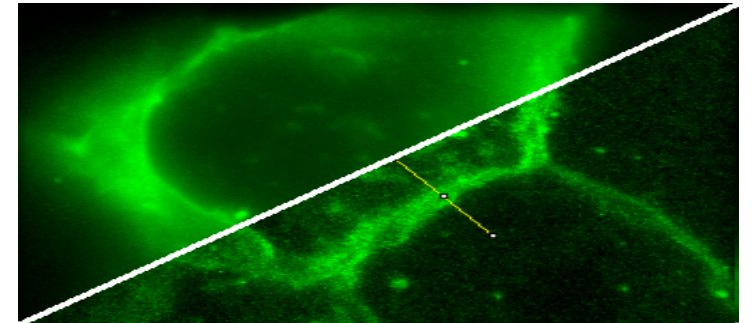
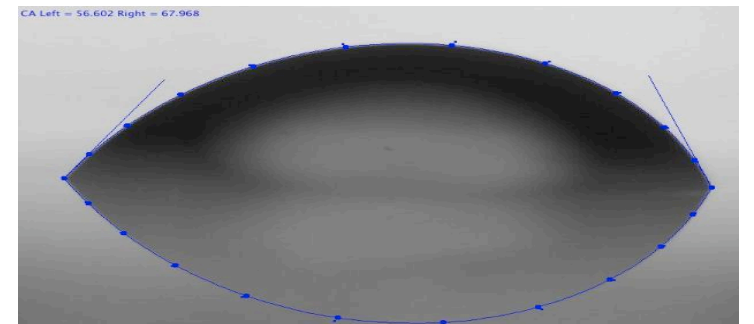
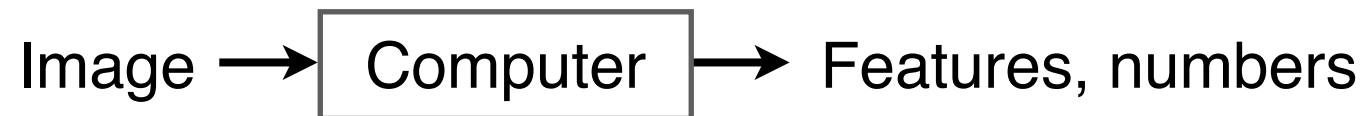


Image analysis



Computer vision



Computer graphics



Image reconstruction

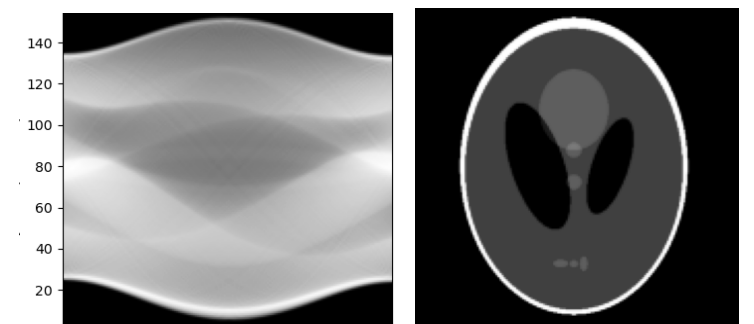
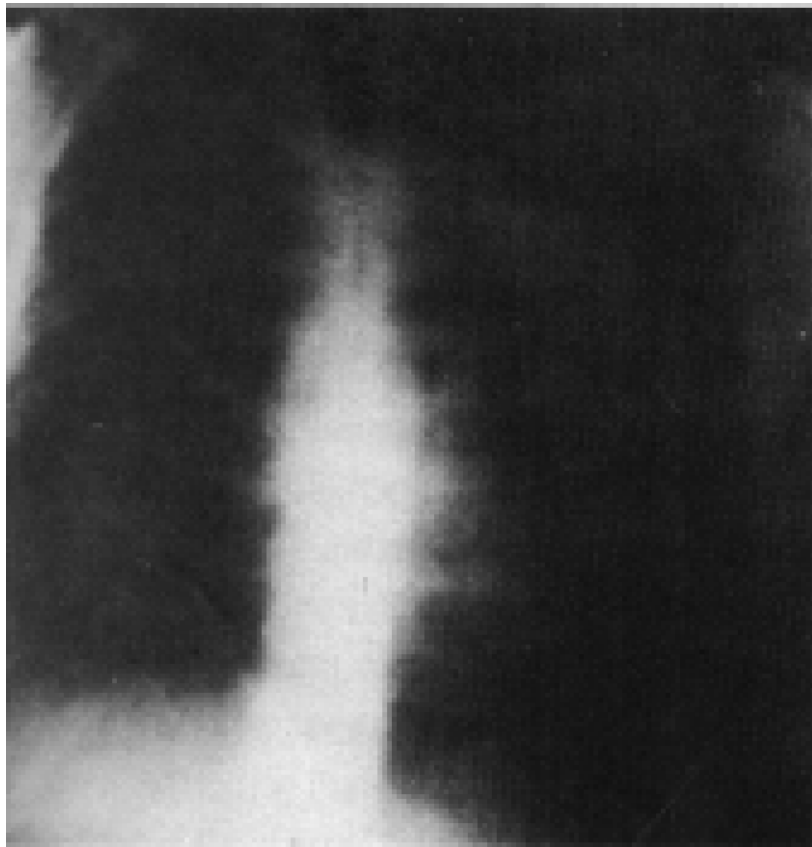


Image processing

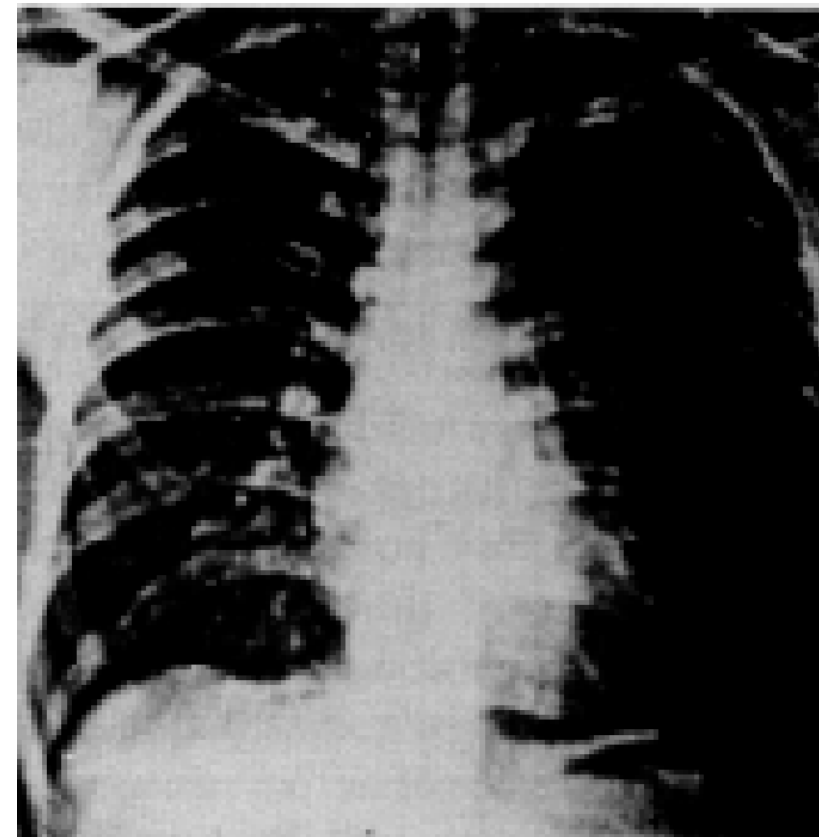
Definition: Transformation of pictorial information

Related field: Signal processing, basic components of artificial neural networks

Example: **enhancement**



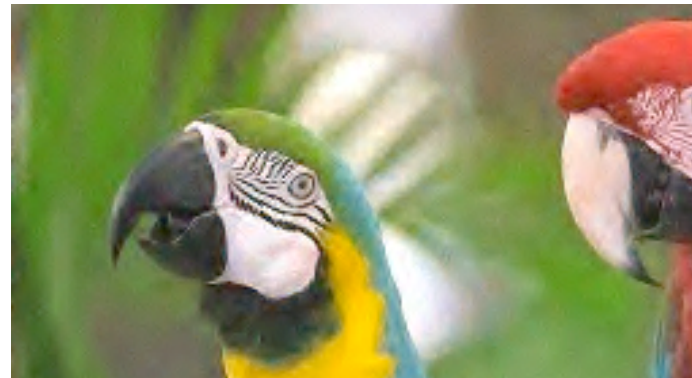
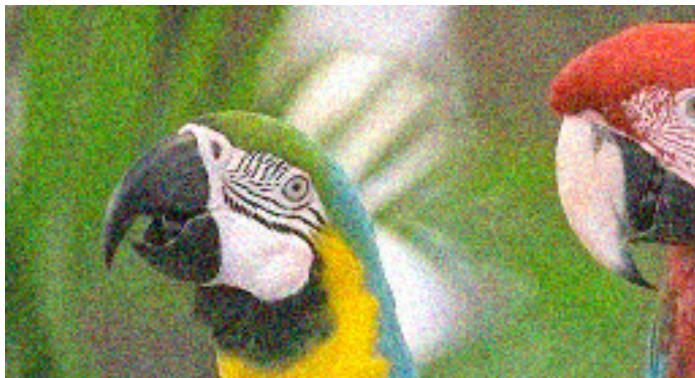
Original radiograph



Enhanced image

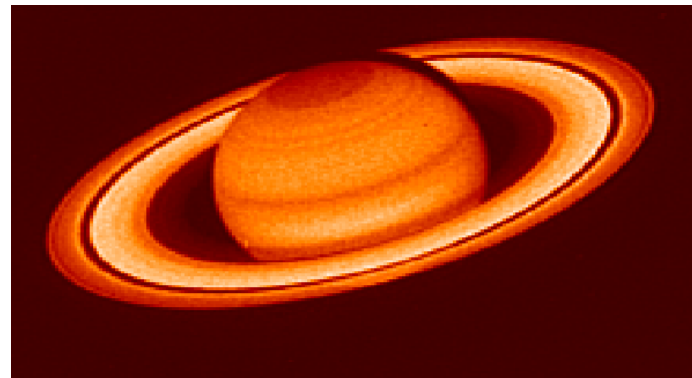
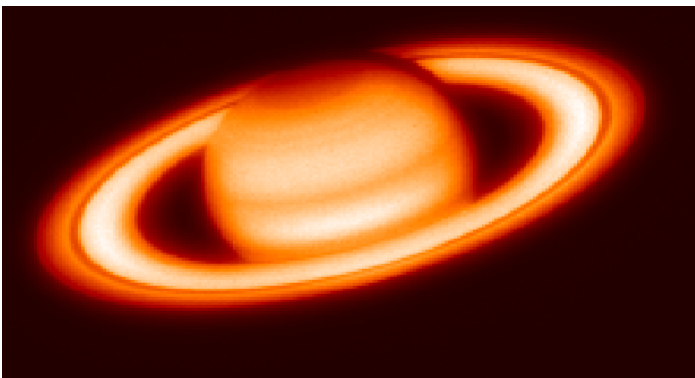
Image processing (Cont'd)

Example: **denoising**



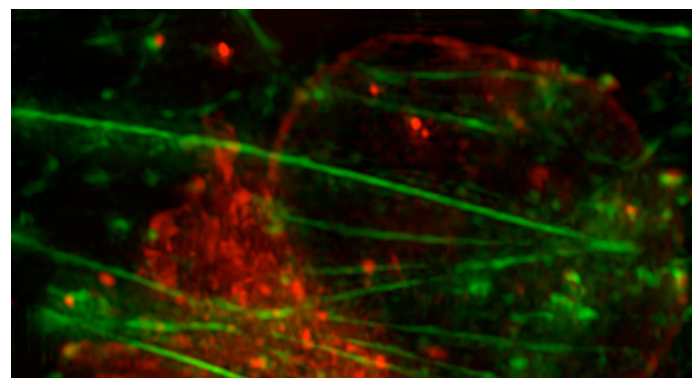
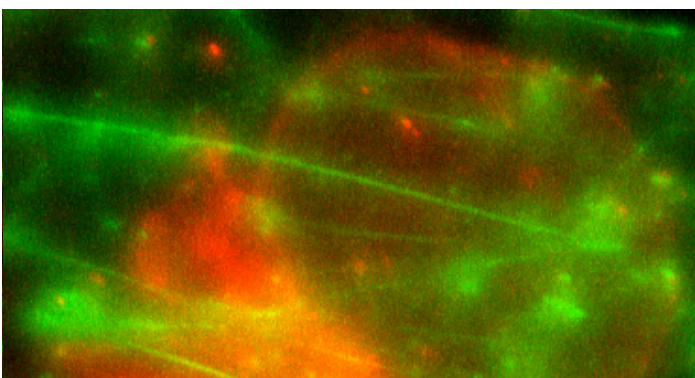
Low exposure
digital photograph

Example: **deblurring**



Saturn image
(Hubble Space Telescope)

Example: **deconvolution**



3D fluorescence
confocal microscopy

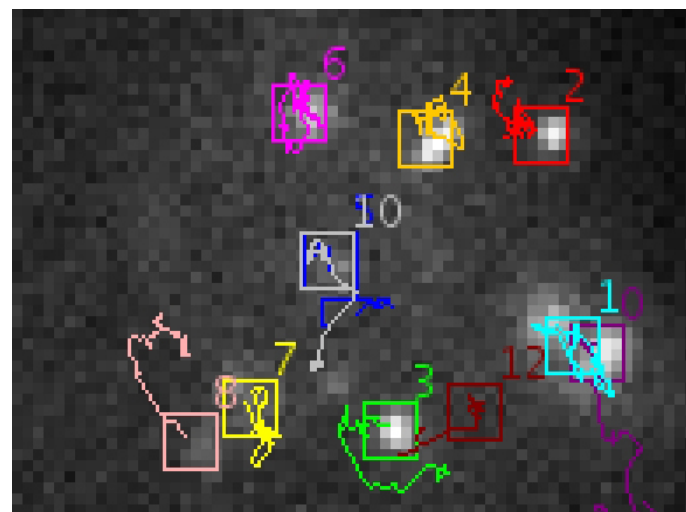
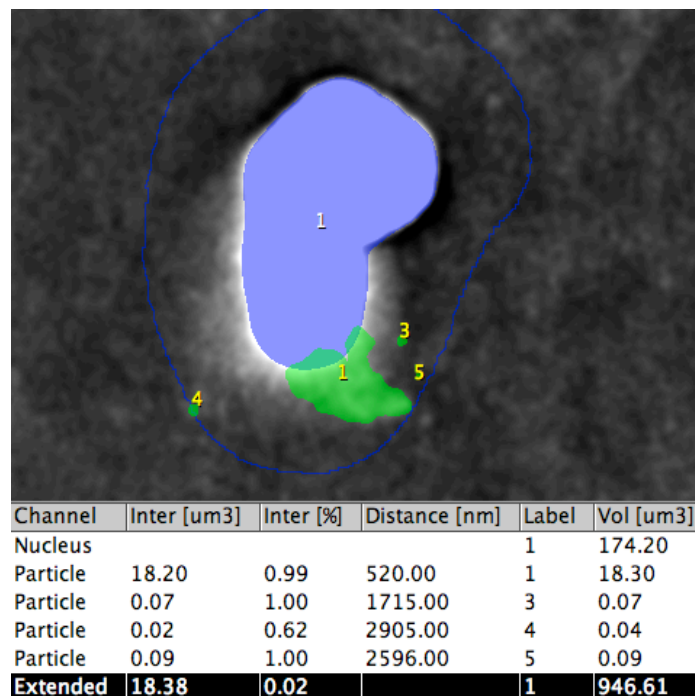
Image analysis

Definition: Extraction of images features and quantitative information (measures)

Related field: Pattern recognition, machine learning

Example **Bioimage analysis**

- Fluorescence microscopy, super-resolution, Live cell imaging
- Specific sub-cellular target, segmentation of particles



Particle tracking

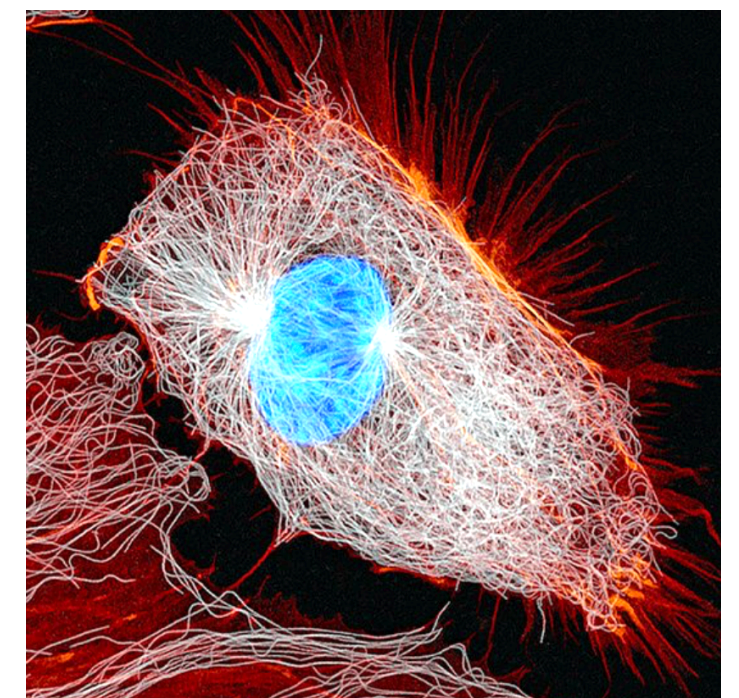
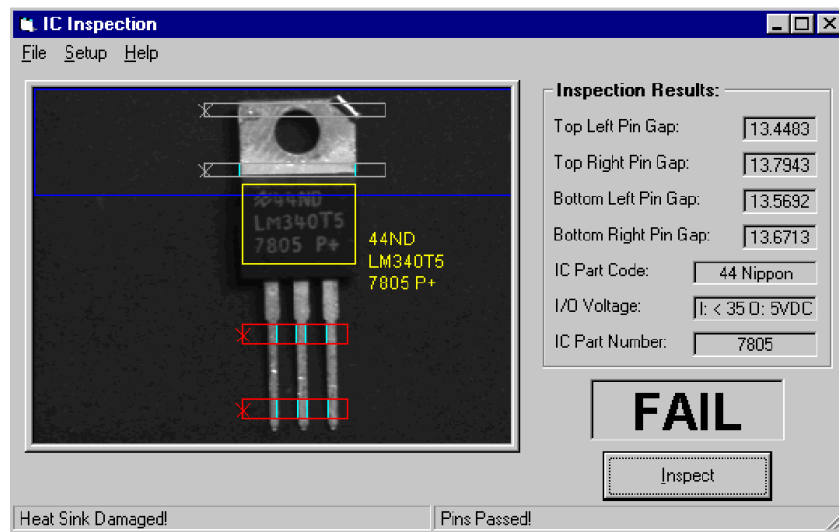


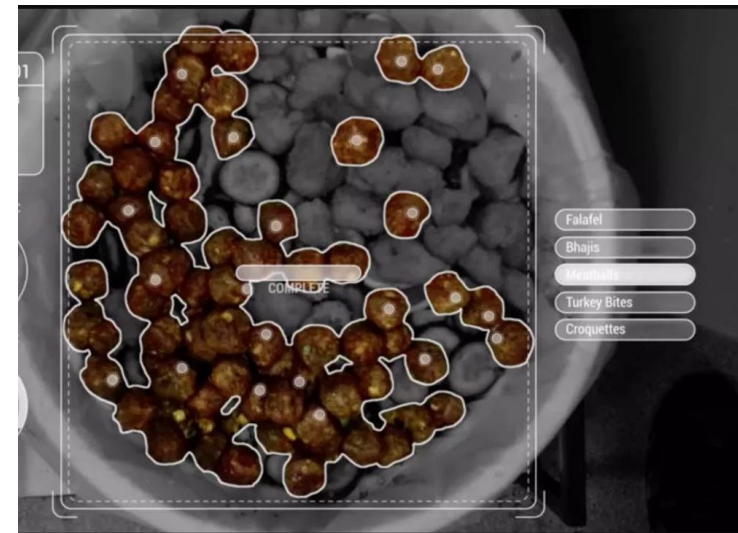
Image analysis (Cont'd)

Example: industrial vision

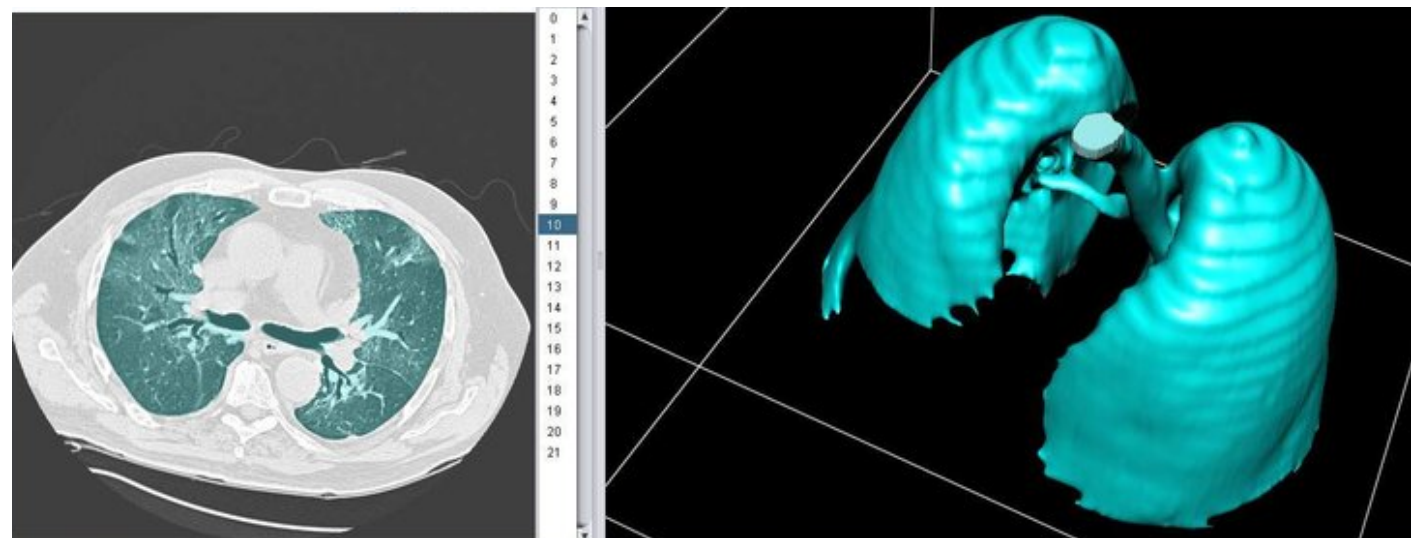


Quality control
in production

Check food
waste



Example: medical imaging



Segmentation of the lung based on texture information

Where is image processing?

Interdisciplinary field

Machine
Learning

Mathematics

Photography

Signal
processing

**Image
processing**

Computer
technology

Optics

Electronics

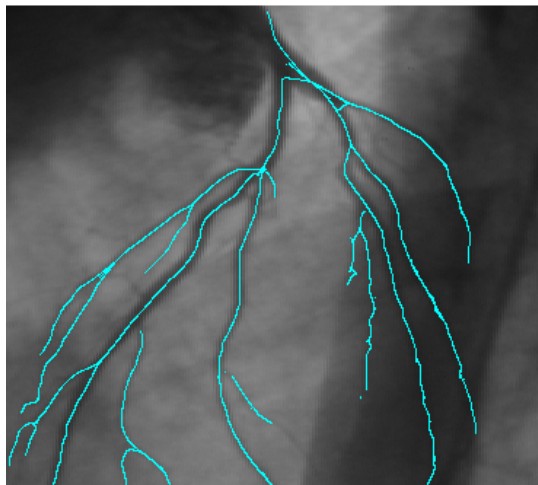


Application areas

Digital imaging applications

■ Medical imaging

- Contrast enhancement
- Tomographic reconstruction
- Screening of X-ray
- Nuclear medicine, MRI
- Computer-aided diagnosis
- Ultrasound imaging



■ Aerial/satellite imagery

- Weather prediction
- Crop assessment
- Military recognition
- Remote sensing
- Geographic information system

■ Banking

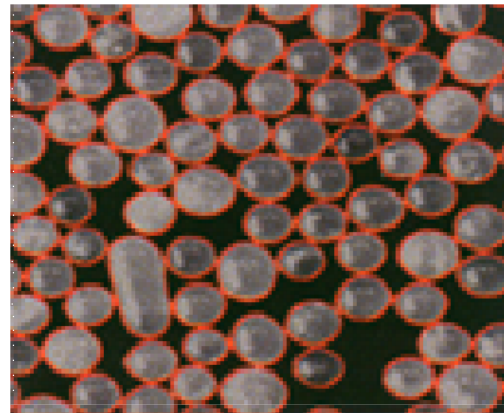
- Optical character recognition (OCR)

■ Communication

- Compression
- Image archival

■ Biology / Microscopy

- Life Cell imaging
- Micro-array, DNA chip
- Fluorescence microscopy
- Super-resolution reconstruction
- Neuroscience



■ Multimedia

- Digital photography
- Electronic publishing
- Watermarking
- Image database indexing
- Old-movie restoration

■ Astronomy

- Detection of stars

■ Law enforcement

- Surveillance
- Biometrics
- Identification
- Number-plate recognition



■ Industrial vision

- Inspection
- Product assembly/monitoring
- Localization and recognition
- Robot vision
- Autonomous vehicles

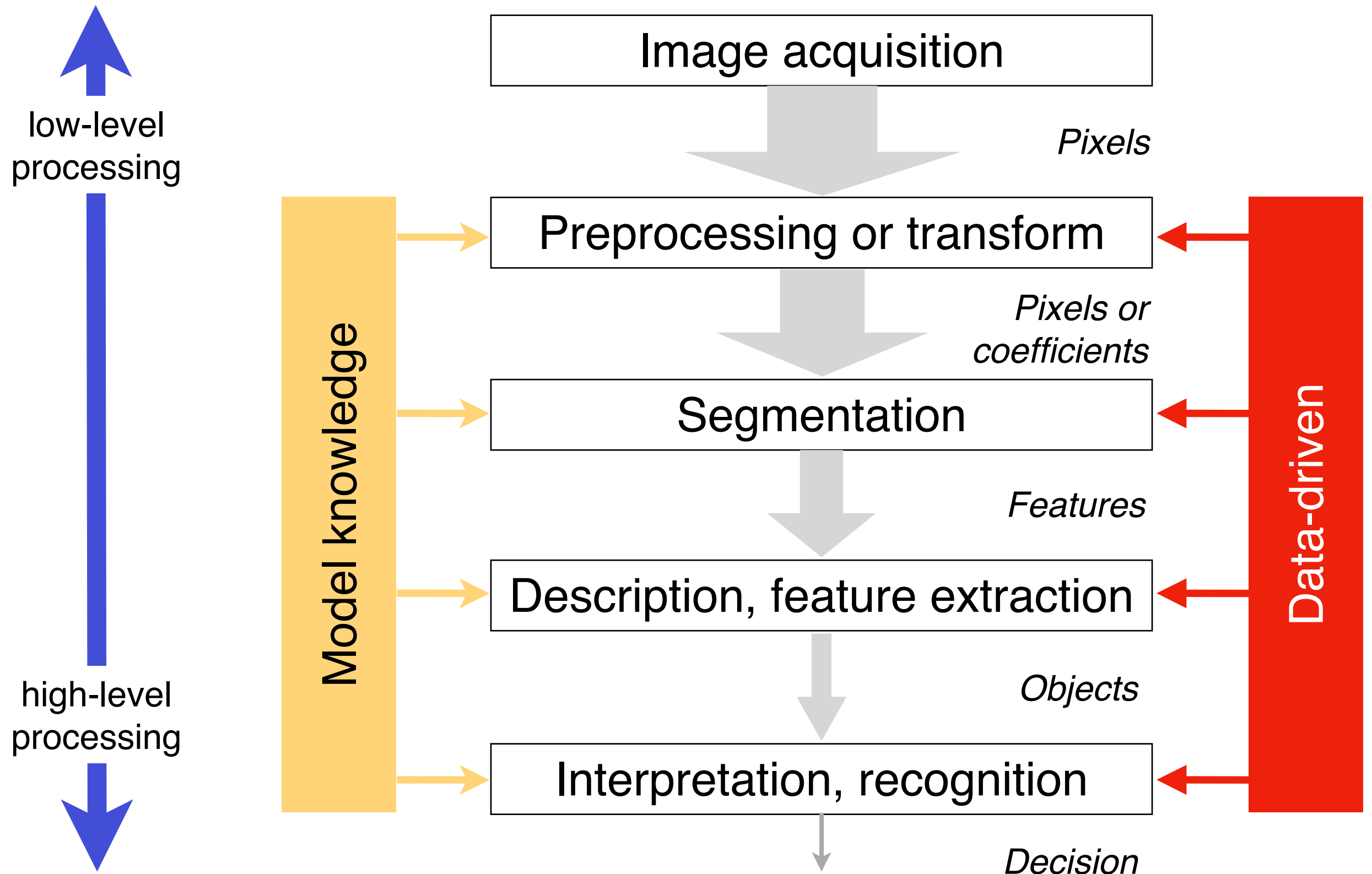
■ Archaeology

- Restoration of image records

■ Physics/Materials

- Electron microscopy
- Analysis of materials

Steps in an image-analysis system

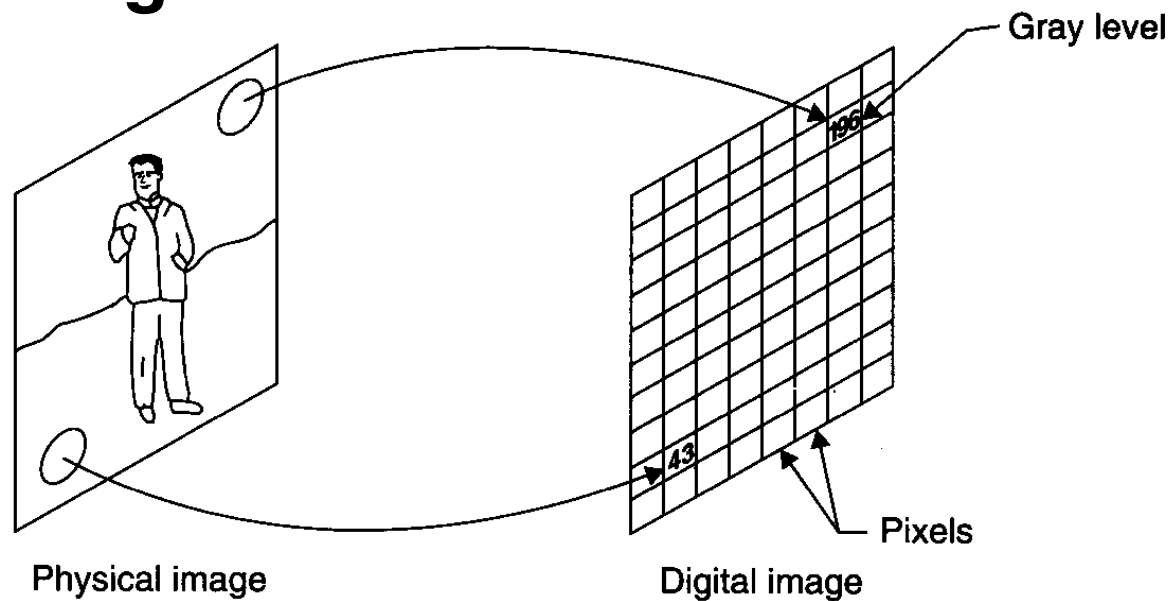


THE BASIC OBJECTS: IMAGES

- **Continuous images**
- **Discrete images**
- **Generalized images**

Digital image representation

Digital image



- Set of *pixels* (picture elements)

$\{f[k, l]\}$ with $k = 0, \dots, K - 1$ and $l = 0, \dots, L - 1$

K : number of columns

L : number of rows (lines)

- Array of pixels $K \times L$

$$\mathbf{F} = [F_{ij}] \quad \text{with } F_{ij} = f[i, j]$$

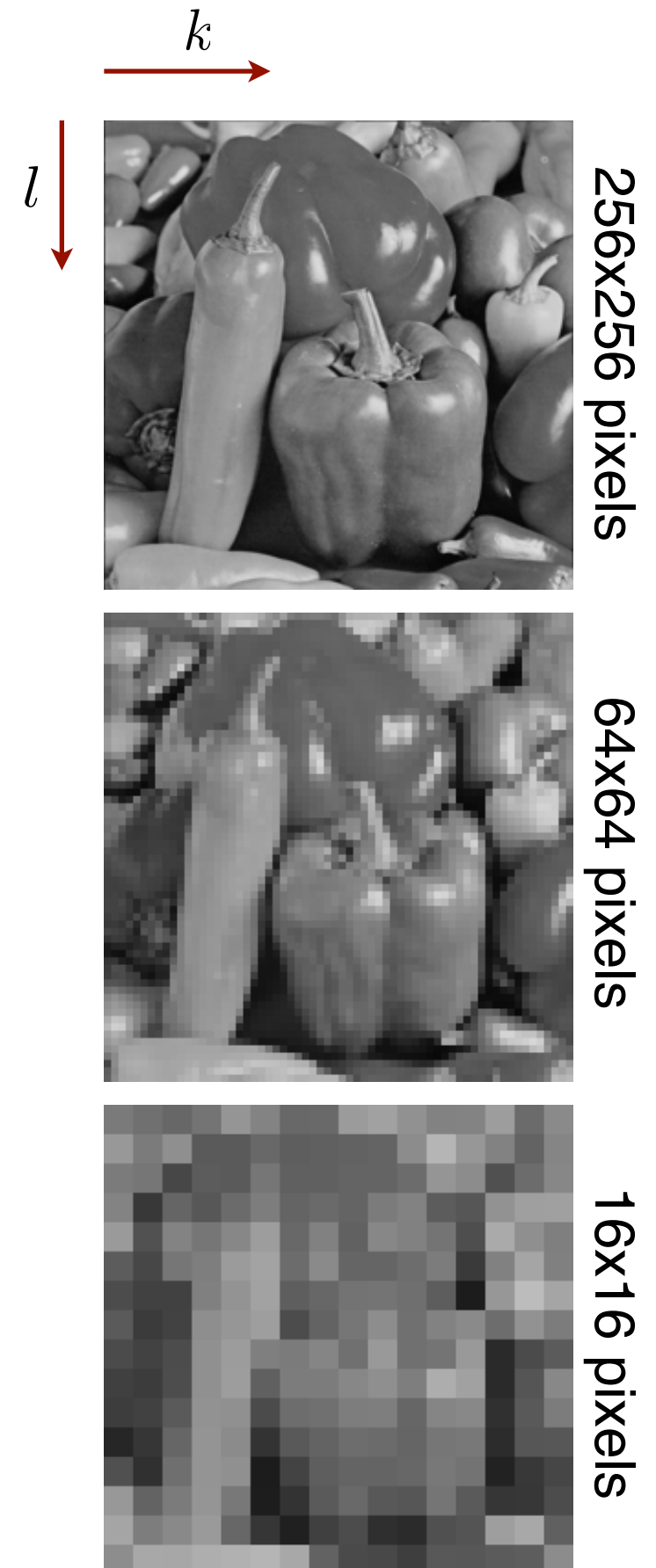


Image representation

Continuous image (monochrome)

2D light intensity function: $f(x, y)$

- spatial coordinates: (x, y)

- brightness (or gray level):

$$f \in [f_{\min}, f_{\max}]$$

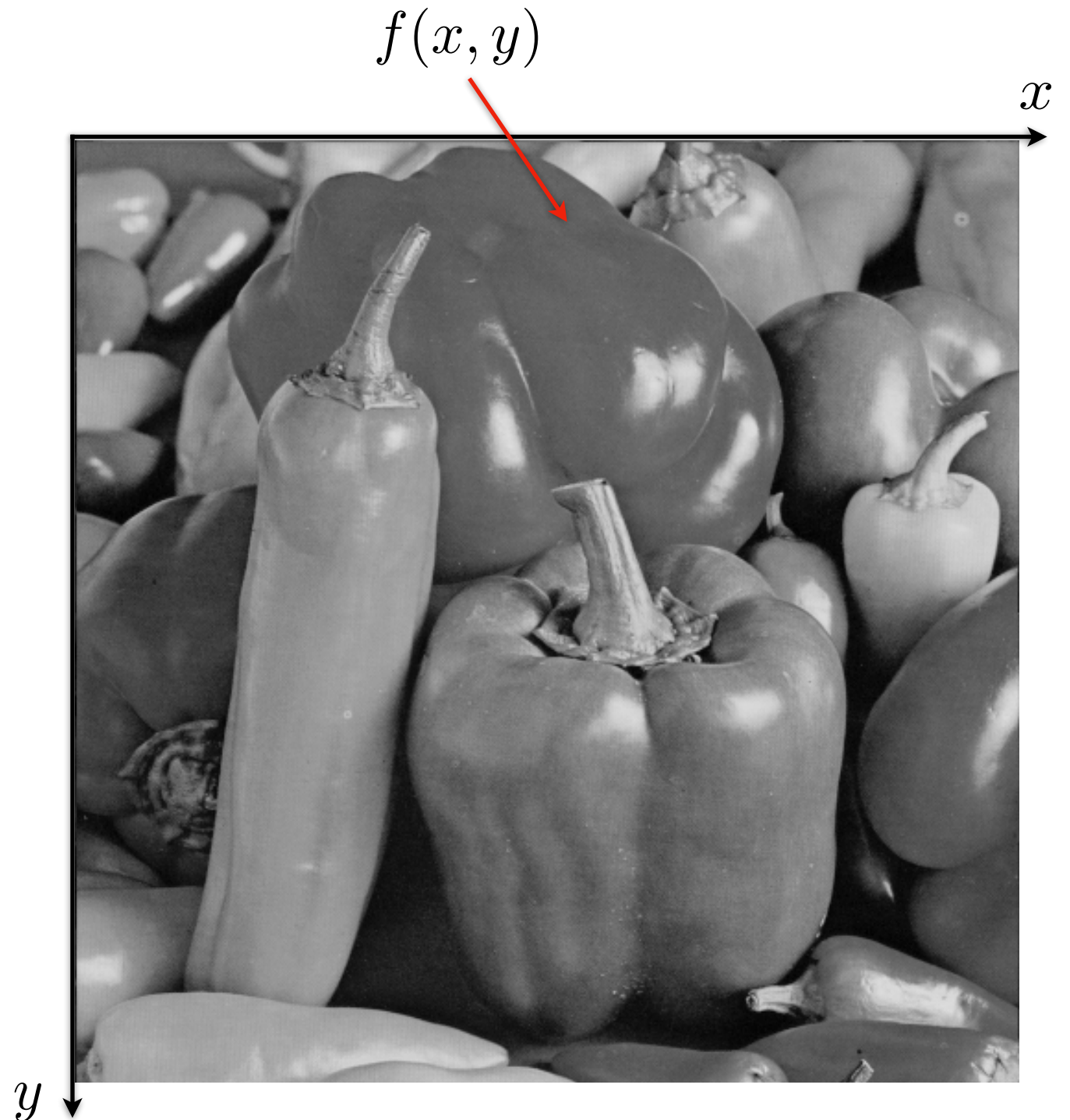


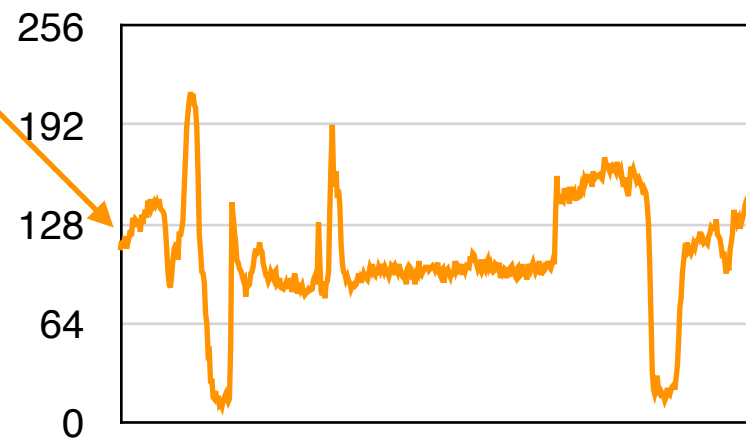
Image representation (cont'd)

Quantize gray levels



256 gray levels

143	149	119	86	75	41	16	11
143	146	134	86	71	41	23	13
144	148	147	85	63	45	18	14
141	149	142	109	50	32	11	15
140	146	152	119	48	31	20	15
150	145	147	137	55	26	10	7
147	143	141	138	74	24	22	11
144	145	137	139	89	19	13	11



8 gray levels

General-purpose

Grayscale in 8-bit: 0-255

Science

Sensitive camera: 16-bit image

Computation

Floating-point representation
32-bit (float) or 64-bit (double)

Binary

1-bit: 0 or 1

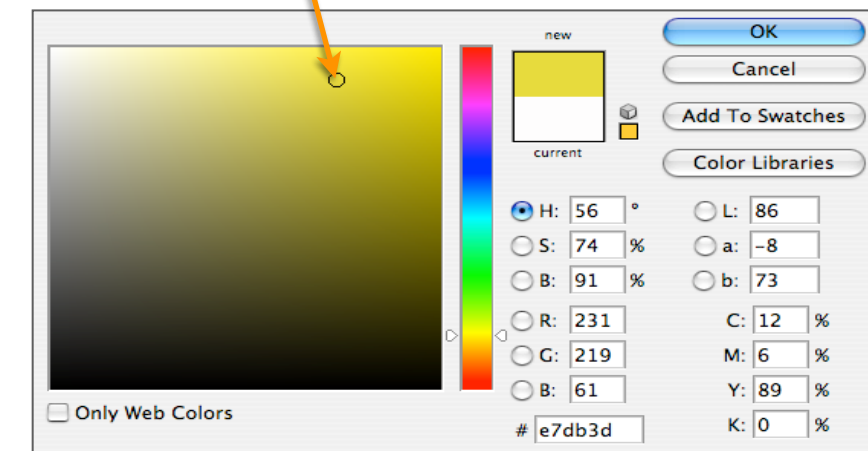
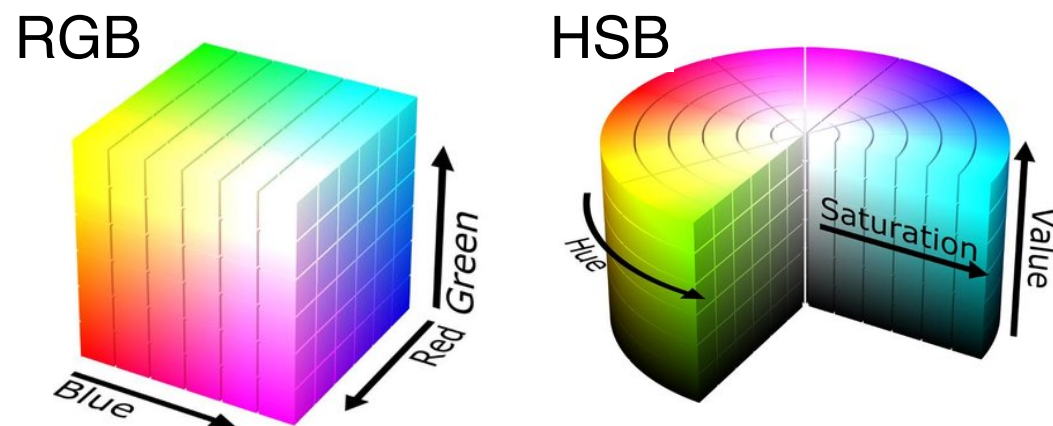
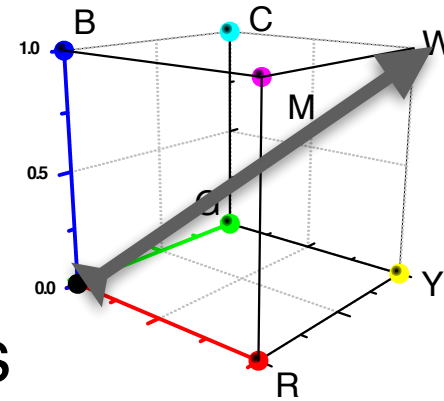


2 gray levels

Color images

Color-representation systems

- RGB: Red-Green-Blue
- HSB: Hue-Saturation-Brighthness
- CYMK: Cyan-Yellow-Magenta-Black



Exploring Scientific Images



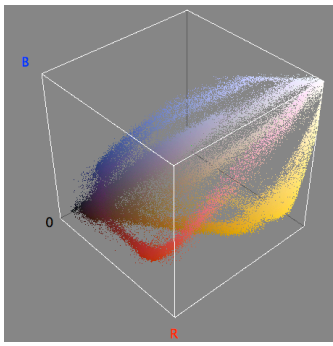
Open-source software: ImageJ / FIJI



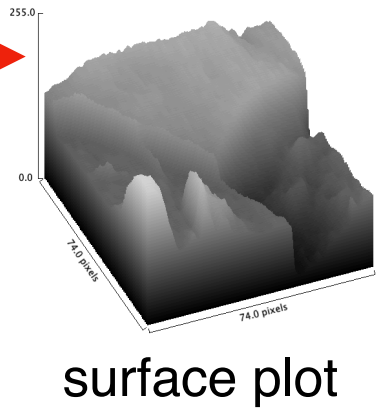
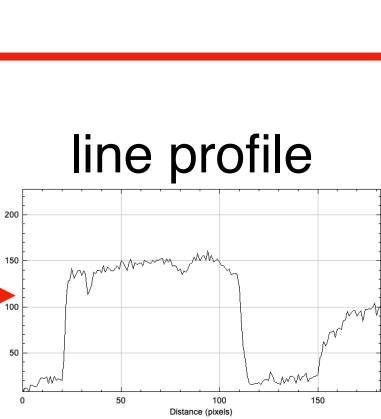
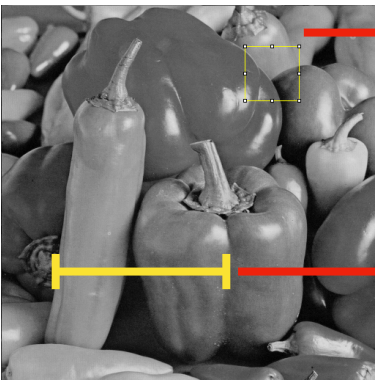
Advanced ImageJ plugins



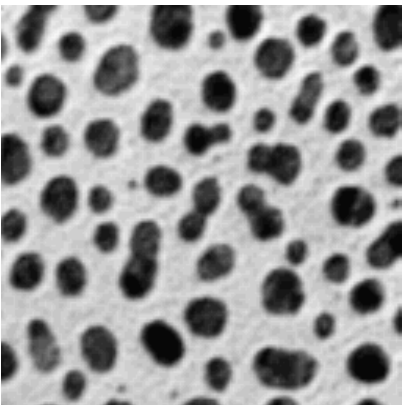
Color image



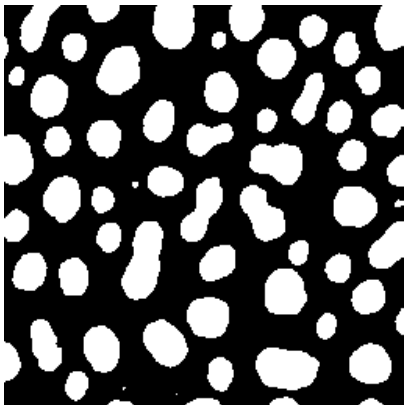
histogram



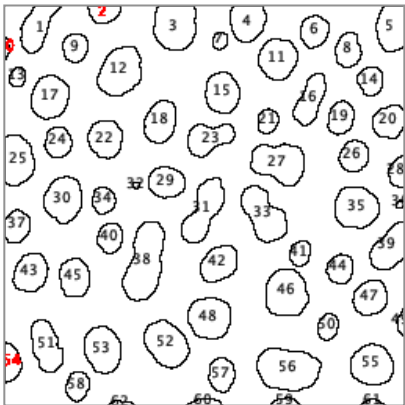
surface plot



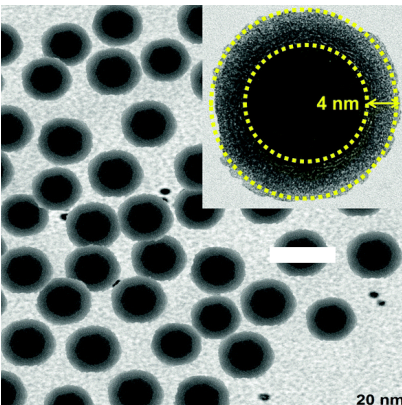
Original



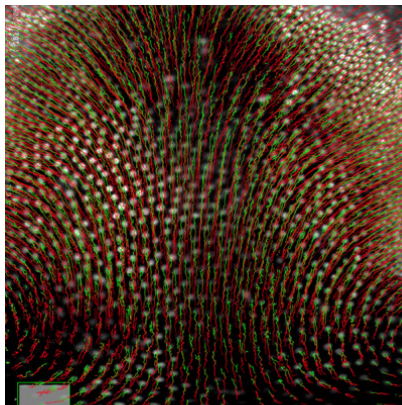
Binary



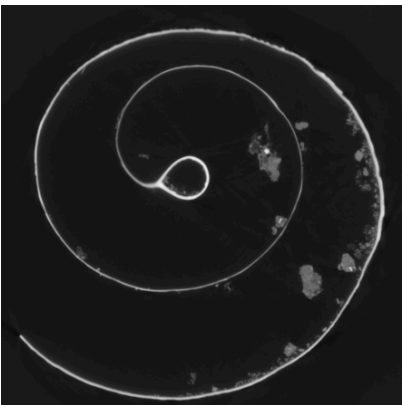
Objects



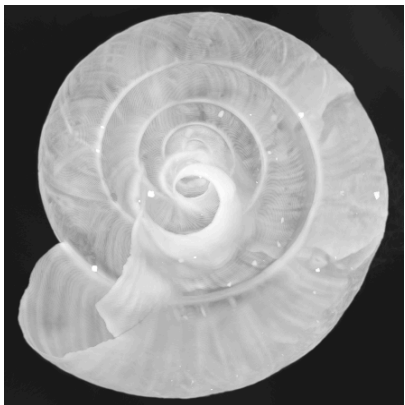
Measurement



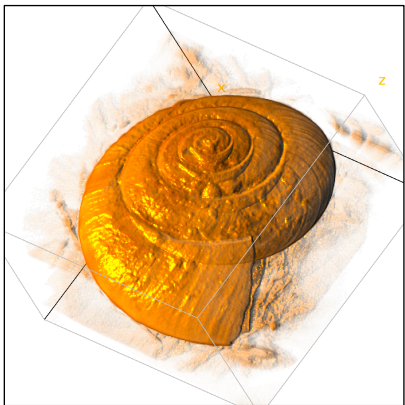
Tracking



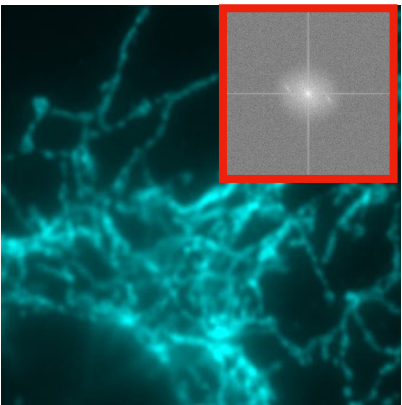
Slice of 3D



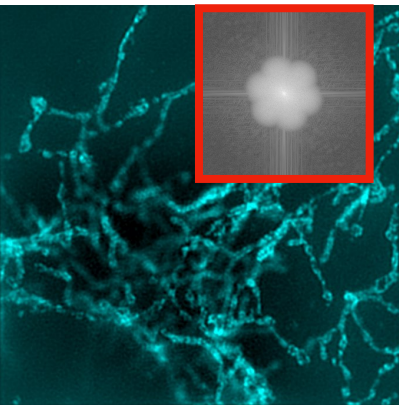
MIP of 3D



Volume rendering



Structure Illumination Microscopy



Generalized images

■ Any kind of higher-dimensional signal

- 3D images or volumes: $f(x, y, z)$
- Time or video sequence: $f(x, y, t)$
- Color or multi-spectral images:

$$\mathbf{f}(x, y) = \begin{bmatrix} f_1(x, y) \\ \vdots \\ f_p(x, y) \end{bmatrix}$$

■ Image source

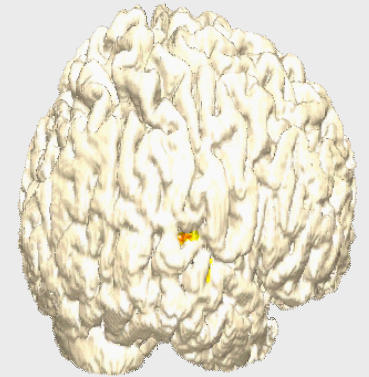
- Device sensitive to EM energy band
X-ray, ultraviolet, visible,
infrared, radio-astronomy
- Non-optical images
MRI, PET, ultrasound, seismic data

Examples

fMRI Dataset

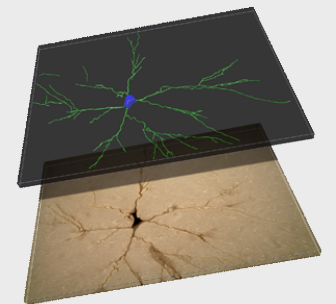
150 volumes
256×256×110 voxels

$$f(x, y, z, t)$$



Neuron tracing

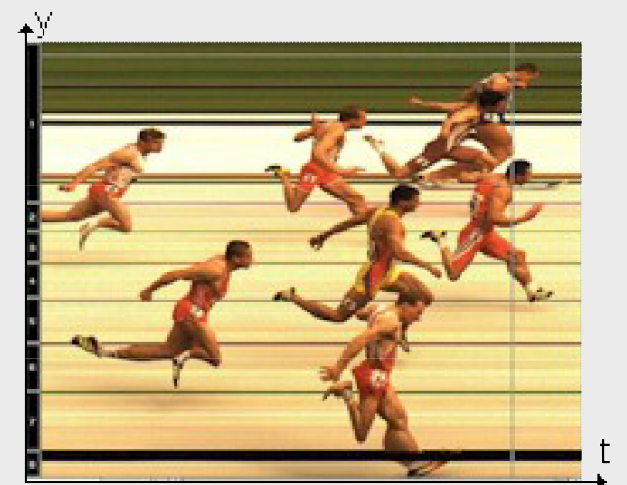
mosaic of micrographs 90 planes
of 2048×2048 pixels



Photofinish with a linear camera

2048 pixels
2000 lines/s

$$f(t, y)$$

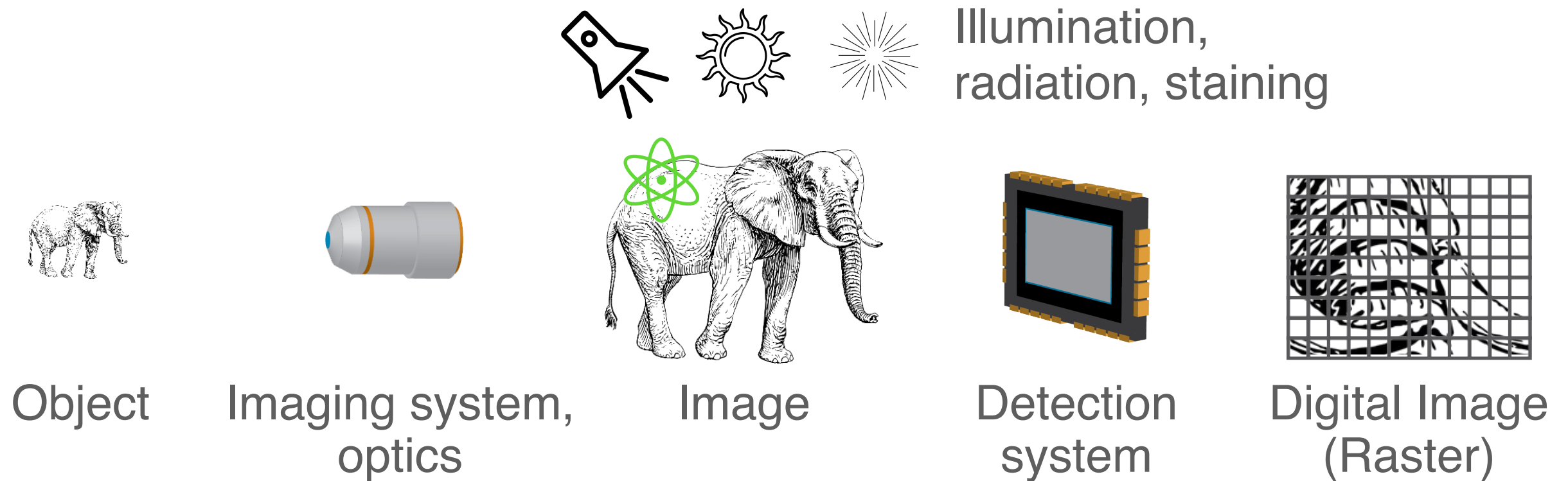


COMPONENTS OF AN IMAGING SYSTEM

- **Image acquisition**
- **Storage**
- **Processing**
- **Communication**
- **Display**



Image acquisition



■ Key elements of an acquisition system

- Optics, aperture, depth-of-focus, distortions
- Sampling, resolution
- Sensor: light intensity $\Rightarrow$ electric signal
- Quantization and noise
- Motion control

Mapping pixel values to grayscale level



Digital image

■ Large Image

- Graylevel picture: $512 \times 512 \times 8 \text{ bits} = 0.25 \text{ MB}$
- Photography of smartphone (color): $\sim 40 \text{ MB}$
- Medical imaging CT Scan: $512 \times 512 \times 300 \times 16 \text{ bits} = 150 \text{ MB}$
- Whole Slide image (digital pathology): $50'000 \times 50'000 \times 24 \text{ bits}$

■ Storage

- Short-term: RAM (32 Gb) vs. long-term: Hard disk (20 TB)
- Private archive vs. public repository for open science
- Scientific image : store pixels and metadata

■ Big data

- Database of images $\Rightarrow$ Key for the training of large models
- Private archive vs. public repository for open science
- Software of archiving

Processing tools

■ Powerful computers

- < 1990: Mainframe or specific hardware
- 1995-2015: General-purpose personal computer, CPU
- > 2015: CPU + GPU (for deep learning) + HPC Server

■ System integration

- Smart camera
CCD + Processor + RAM



■ Image-processing software

- Desktop publishing: Photoshop, GIMP, ...
- Commercial analysis tool: Matlab, Labview, ...
- Programming: JAVA, Python (opencv, skimage, ...)
- Online resources <http://bigwww.epfl.ch/demo/>



CONCLUSION

What about the future of the image processing? many indicators of growth

■ **Economical factors**

- Declining cost of computers
- Increasing availability of equipment (digitizers and displays)

■ **New technology trends**

- Processing capacities: Powerful CPU - Parallel - GPU
- Acquisition devices - CCD, CMOS camera - New modalities
- Storage: Large RAM, low-cost, high-capacity storage
- High-resolution color display systems

■ **New applications**

- Consumer products: digital photography, desktop publishing, HDTV
- Biomedical: digital radiography, ultrasound, fluorescence microscopy,
- Science: everywhere, from nano-scale to astronomy scale
- Industry: inspection, and scientific
- Security: traffic monitoring, biometry

Reference

B.K.P. Horn, *Robot Vision*, New York: McGraw-Hill, 1986.

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A.K. Jain, *Fundamentals of Digital Image Processing*, Englewood Cliffs, NJ, Prentice-Hall, 1989.

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J.C. Russ, *The Image Processing Handbook*, CRC Press, 5th edition, 2006.

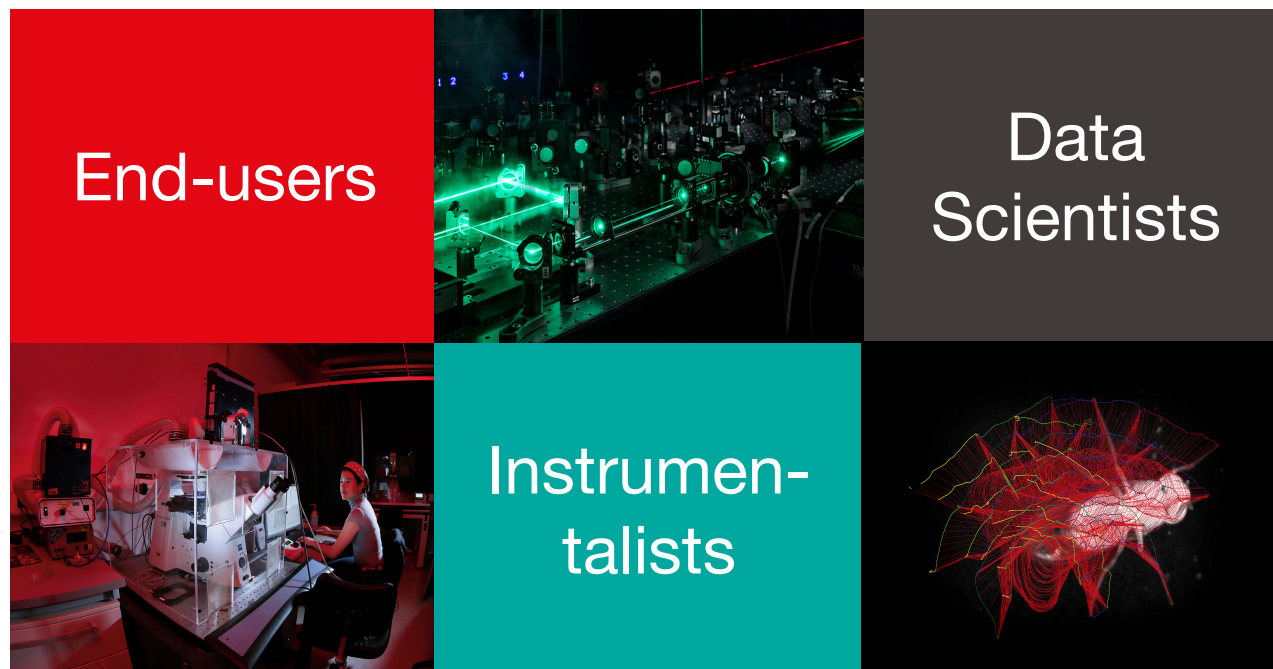
R.C. Gonzalez, R.E. Woods, *Digital Image Processing*, 4th edition, Pearson, 2017.

W. Burger, M.J. Bruge, *Digital Image Processing*, Springer Cham, MA, 2022.

EPFL Center for Imaging

Most of the future progress in imaging will likely result from **interactions and cross-fertilisation** between imaging with **complementary expertise** and from various disciplines.

EPFL's exceptional concentration of academic strengths in imaging



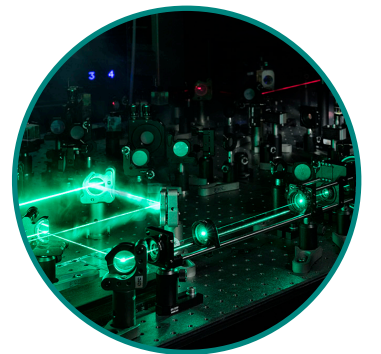
M. Unser Academic Director
L. Donati, Executive Director

A transversal effort across EPFL Schools



Catalyst for interdisciplinary research

Coordinated imaging infrastructure



Advanced support in image analysis



Top-level training in imaging

